



# United States Autosound Competition Official Contestant Registration and Judging Form

# SQ No.

**INDIA**

This form must be completely filled out by the contestant prior to their vehicle being judged. Please print neatly.

USACI Membership No.: _____	<input type="checkbox"/> OEM	<input type="checkbox"/> Pro 10K	<input type="checkbox"/> Expert 2Q
Name: _____	<input type="checkbox"/> Rookie 2W DSP AMPS 1.5K	<input type="checkbox"/> Pro 20K	
Address: _____	<input type="checkbox"/> Rookie 1.5K	<input type="checkbox"/> Pro 40K	
City/State: _____ Zip: _____	<input type="checkbox"/> Rookie 3K		
Phone No.: _____	<input type="checkbox"/> Amateur 3K		
E-mail: _____	<input type="checkbox"/> Amateur 5K		
<b>AUTOMOBILE INFORMATION</b>			
Year: _____	Make: _____		
Model: _____	Color: _____		
Tag #: _____	Insurance: _____		
<p style="font-size: 0.8em;">I understand that the dealer, event organizer, contest promoter, and/or USAC, are hereby not responsible for any loss or damage to equipment, personal belongings, vehicle damage or theft, nor personal injury, immediately prior to, during, or after the event takes place. I, the undersigned, hereby waive all rights to any claim against any or all of the aforementioned parties.</p>			
Signature of Contestant : _____		Date : _____	

			Rookie ONLY	ALL OTHER CLASSES
	<b>SOUND QUALITY : Stage Position</b>	Section Score [ ] out of 50 points.		
6	• Front to Rear - Projected image will be on hood of vehicle.	1 - 10		
8	• Height - Projected image should be at eye level of listener.	1 - 10		
7	• Width - Projected image should reach beyond the a-pillars.	1 - 10		
6	• Depth - Some of the performers are closer to the listener.	1 - 10		
1	• Balance - Staging should be balanced: F/R, T/B, L/R.	1 - 10		
	<b>SOUND QUALITY : Imaging</b>	Section Score [ ] out of 60 points.		
4-5	• Left Position : Instruments placed in the correct locations.	1 - 10		
	• Left Focus : Should be focused & well defined; exact point.	1 - 10		
	• Center Position : Instruments placed in the correct locations.	1 - 10		
	• Center Focus : Should be focused & well defined; exact point.	1 - 10		
	• Right Position : Instruments placed in the correct locations.	1 - 10		
	• Right Focus : Should be focused & well defined; exact point.	1 - 10		
6	<b>SOUND QUALITY : Ambiance/Spatial Reproduction</b>	Section Score [ ] out of 10 points.		
	• Reproduction: Reproduce the spatial characteristics of the room.	1 - 5		
	• Size of Space: Sensation of being in a much larger space.	1 - 5		
7-10	<b>SOUND QUALITY : Definition &amp; Clarity</b>	Section Score [ ] out of 65 points.		
10*	• Sub-Bass : Bass drum, bass synthesizer, pipe organs, etc.	1-10		
	• Mid-Bass : Lower vocals, snare drum, bass guitar, etc.	1-10		
	• Mid-Range : Upper vocals, piano, guitar, keyboard, etc.	1-10		
	• High : Drummer's high hat, cymbal, upper flute, etc.	1-10		
	• Dynamics : Reproduce the entire dynamic range of the material.	0-10		
	• Tonal Balance : Reproduce the music w/o exag. or minimizing.	0-10		
	• Environment : No addition sounds that are not a part of the orig.	0-5		
	<b>SOUND QUALITY : Engine Noise</b>	Section Score [ ] out of 15 points.		
	• Engine Noise - Listen for alt. whine, spark plug ticks, etc.	1-3	3	3
	• Mechanical Noises including actuators and fans.	1-3	3	3
	• Turn-off Noise - The system should power down silently.	1-3	3	3
	• Turn-on Noise - The system should power up silently.	1-3	3	3
	• Noise-floor - "Static" at full volume with zero bit track.	1-3	3	3
10	<b>SOUND QUALITY : Sound Linearity</b>	Section Score [ ] out of 20 points.		
	• Low volume overall tonal balance, smoothness, & impact.	1-10		
	• High volume overall tonal balance, smoothness, & impact.	1-10		
7-10	<b>SOUND QUALITY : Overall Sound Quality</b>	Section Score [ ] out of 20 points.		
	How good does the overall system sound? A good analogy is "Can I jam on this system for the drive home and not get tired of listening to it"? Keep in mind that not everyone listens to the same kind of music so an audio system that will score highly will play all of these different types of music equally as well.	1 - 20		
	<b>SOUND PRESSURE LEVEL</b>	Section Score [ ]		
	The SPL score is the actual score on the SPL meter . This is uncapped, full value. "Q" classes not applicable and a score of '0' shall be entered.			
	<b>SHOWMANSHIP &amp; BONUS POINTS</b>	Section Score [ ] out of 30 points.		
	• Is the vehicle on display? Is it easily viewable to spectators?	0 or 10		
	• Creativity points earned? Display books, labeling, video, etc.	0 - 10		
	• Is there a USACi decal being displayed on their vehicle?	0 or 5		
	• Is the competitor a current-year USACi member?	0 or 5		

ACCUMULATED POINT TOTALS			
VERIFICATION	INSTALLATION		
SOUND	SPL = 1 point per dB over	BONUS	GRAND TOTAL